



Design Technology (Autumn) - Year 1 - What if Paddington was lost in Daventry?



Key learning opportunities

Textiles:

Design, make and evaluate a coat (product) for Paddington (user) to wear when he does not need his duffle coat (purpose).

- Explore different materials
- Talk about different designs of coats
- Create a design
- Learn how to do a running stitch
- Cut shapes, assemble and decorate
- Evaluate the design

Cooking & nutrition

- Marmalade sandwiches - make the marmalade & cut the bread themselves

Key vocabulary

Material, Fabric, Template, Pattern pieces, Mark out, Decorate, Centimetre/metre, Needle Pin, Running Stitch, Tape measure, Thread, Velcro / Wool / silk / cotton / velvet / netting shape

model, label, drawing, design, make, evaluate



Previous learning:

Key Objectives

Year 1 -

Design - research: Create own idea and explain to someone else

Design - plan

Make - Explain why you are making the product and select the correct tools to use.

Evaluate - Talk about existing products; their materials and how they work.

Curriculum links:

- Literacy
- Geography

Experiences in year R